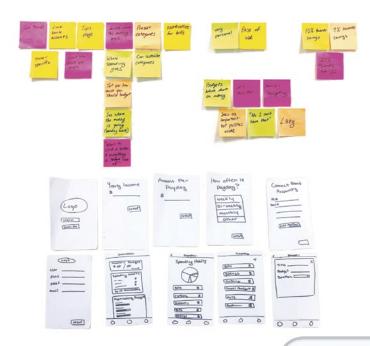


## Graphic Design

Department of Art & Art History

## BFA visual arts / graphic design



Our Graphic Design specialization teaches conceptual, theoretical, and technical problem solving skills in a context of visual communication. Students learn to be creative, collaborative, and critical so they can succeed in the competitive design profession. We utilize an interdisciplinary, cross-media approach to inspire students to be creators and interpreters of their environment, to develop their personal vision and to cultivate an awareness of social responsibility through artistic contribution.

Students who specialize in graphic design will explore both print and digital media. The curriculum also includes coursework in typography, image-making, theory and history, web design, multimedia and interface design, as well as research and portfolio development. Students prepare for a wide range of employment opportunities in the arts industry, from publishing, advertising, branding, and packaging, to identity systems and information design.



Sophomore-level Graphic Design courses (Design Fundamentals, Typography, Web I, Conceptual Image, and History of Graphic Design) foster critical problem solving skills, a wide-ranging knowledge of design, and versatile technical skills. The third-year curriculum (Identity, 3D Graphic Design, Advanced Typography, Motion Graphics, UI/ UX, and Web 2) prepares students

to become design practitioners by advancing their conceptual and technical abilities. Students can choose one of the two tracks – traditional print or digital media. Each track offers specific expertise and resources for a competitive edge. The final three capstone courses allow students to explore their unique design interests through highly individualized and rigorous assignments.





Elizabeth Leach

Our strong alumni network serves as an invaluable resource for internship and employment opportunities at organizations like Princeton Partners, TerraCycle, Alan Brooks Creative, InterVarsity Christian Fellowship, Nickelodeon, Syndicate, Green Room Communications, and DETAILS magazine.

Graphic Design graduates have been successfully employed locally and nationally as creative Art Directors and Creative Mangers at Google, Yahoo, Mattel, INC., Toys R Us, INC., Verizon, Red Bull, Brandable, Merck, Micromedia Publications, the Office of Communications at Princeton University, Rider University, Reader's Digest, Quesinberry and Associates, CBS Altitude Group, Post-Op Media, Prolifiq Software, Hunch Inc, The Martin Agency, Rebecca Minkoff, and many others.





Ana Toro

## Graphic Design courses include:

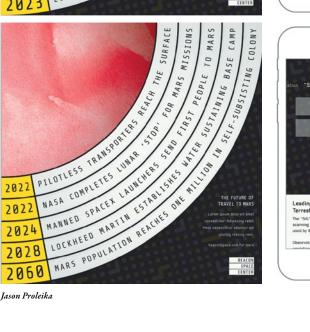
AAV 251:	Design Fundamentals	AAV 355:	Web 2
AAV 252:	Typography	AAV 356:	Motion Graphics
AAV 253:	Conceptual Image	AAV 357:	User Interface/
AAV 254:	Web 1		User Experience Design
AAV 350:	History of Graphic Design	AAV 358:	Theories & Practice in
AAV 351:	Independent Research in		Graphic Design
	Graphic Design	AAV 399	Internship in Visual Arts
AAV 352:	Advanced Typography	AAV 458:	Professional Practice in
AAV 353:	3D Graphic Design		Graphic Design
AAV 354:	Identity	AAV 495:	Graphic Design Portfolio

















Jason Proleika